

Montvale Little League Baseball



Rules

&

Guidelines

2006

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Mission Statement

Our Baseball program is one of service to the youth of Montvale. The program is dedicated to teaching children how to play and enjoy the game of baseball. Teamwork, good sportsmanship, self-discipline, and building self-esteem are the primary goals.

Montvale Little League Baseball Organizational Overview

Baseball Commissioner: Selects Coordinators. Oversees the selections of managers, coaches and players through the player draft. May assist each league in making season schedules. Applies for use of various baseball facilities. Responsible for purchase and distribution of all uniforms and equipment and return of same. Conducts protests as they may arise. Arranges for out of town play as necessary.

League Coordinators: Appointed by the Baseball Commissioner. Participates in the selection of managers. Distributes uniforms and equipment to managers and collects same. Prepares and distributes practice and game schedules to manager. Receives game scores and maintains standings and pitching records.

Little League Board: The Little League Board shall be comprised of officers as specified in the Little League constitution. The officers shall be appointed by the Commissioner, subject to review by the MAL Board. The Little League Board shall fulfill all duties as required in the Little League Constitution. It shall also be available to review protests or other grievances in little league Baseball, subject to review by the MAL Grievance Committee.

Managers: Selected by League Coordinators and Commissioner. Managers are selected based on previous experience, performance and availability. The Commissioner reserves the right to exclude candidates based on prior conduct and effectiveness. Managers are responsible for the conduct of the team on and off the playing field. A scorebook is required to be kept at each game.

Certification: All managers, coaches or any adult on the field must be certified, and have on record a safety clinic certification. No other persons may enter the playing field during official team practices or games. The Commissioner and Borough Hall maintain a list of all certified people. If you become certified, please contact the Commissioner to be added to the list. Proof of certification is required.

Volunteer Forms and Background Checks: All Volunteers shall be required to complete Volunteer Forms, as required by Little League Baseball. Volunteers shall agree to mandatory background checks as required by Little League. No volunteer shall be permitted on the field or around the players if volunteer forms and background checks have not been completed.

Registration

Baseball registration will be held in January. Around approximately February 15 the registration is closed. The only exceptions are new families in town. Team sizes are limited for the benefit of instruction and playing time, therefore, any late registrations will be put on a waiting list and used only to round out team rosters as needed.

Who is eligible to play?

Montvale residents and/or children who attend Memorial or Fieldstone Schools.

League rules are designed on behalf of the children, to foster a positive learning experience from their league play. All volunteers, players and parents must remember that this childhood experience shapes the adults they are to become. Unsportsmanlike behavior and negative attitudes do not serve the child or the community at large. Enjoying the game, fostering self-esteem, confidence, accountability, a sense of belonging, and working with others are the Major goals in this program.

MAL equipment is on loan to coaches and players. Please respect and take care of it. Report all damages and losses to the Commissioner. It is expected that all equipment be returned promptly at the end of the season. Uniforms must be handed in immediately at the end of the season. Batting helmets equipped with face grills are being provided for each team. The Baseball Board strongly recommends their use by all batters. It is the responsibility of the parents or guardians to enforce the use of these helmets by their children.

League Age & Grade Requirements

No players will be allowed to play up at a level above their grade level. If there is an issue of safety, the situation will be addressed by the MAL on a case-by-case basis.

Instructional – T-Ball

Kindergarten

Pee Wee

Grades 1 & 2

Minors

Grades 3 & 4

Majors

Grades 5 & 6

Seniors

Grades 7 & 8

Team Size

A team should have a minimum of 9 players in Instructional, 10 players in all other leagues and a maximum of 13 players on the roster. To begin a game, a team must have a minimum of 8 players. If due to absence, a Major or Senior League team is below minimum player level, the manager may request the loan of a qualified player. Majors will either draft or “call up” Minor league players who have been designated, (by ability and parental consent), by contacting the Coordinator. Seniors will use a player from another Senior team. The league Coordinator and managers will keep a roster of available players identified for playing up. Player participation with another team cannot interfere with their respective team games. All regular roster players will play prior to any substitutes playing up. When a team starting a game with 9 players loses a player by ejection, they may continue the game without “taking an out” for that batting position. If a team starts a game with 8 players and loses a player to ejection, the game will be forfeited. No outside team players may be utilized once a game has begun.

EXCEPTION: The manager must inform the opposing team that he is expecting his junior league replacement to arrive late.

Player Selection - Draft

All leagues will have a player draft. Their draft will be supervised by the Commissioner and the league Coordinator. Managers are permitted to choose a coach prior to the draft. Tee ball and Peewee managers may select up to two coaches prior to the draft provided that there are enough volunteer coaches for the remaining teams. In the Major and Minor Leagues, coaches will only be allowed if they do not disrupt the competitive balance of the teams, and, in all events, subject to the approval of the Baseball Commissioner. Only team managers may attend the draft. Each player will be assigned a rating. This rating will be determined via the previous year’s rating, a pre-season field day evaluation, or pre-draft coaches meeting. These evaluations are an important contribution to selecting fair and equal teams. Managers will review the ratings and adjust them as agreed by all managers.

First Round

A lottery shall determine the order of selection in the first round. Each draft will be open with a maximum of 1 player assigned to any team. Each subsequent round will proceed with the team with the lowest cumulative points having first choice. There will be no limits or restrictions as to what level a team must pick from. A manager may choose any available player from the list at any time during the draft.

Parental Responsibilities

Parents should join in the total effort to make the baseball program successful. It is an adult volunteer work project constructed, supervised and assisted by parents. Parents are encouraged to practice the skills with their children at home. Remember that league officials, managers, coaches and Team Parents are volunteers. Something as simple as not picking up your child from games and practices on time has been the source of much inconvenience for managers and coaches. Managers and coaches over the years have asked that the parents be aware of the effect of interference with the manager's direction during a game. Not only does it confuse the child, it is disruptive and counter productive. Also, the position your child is playing is not only based on playing ability but also the safety of the child.

Parents are responsible for the uniforms issued to their child for the season. There will be a charge assessed for the replacement cost of any part of the uniform and/or equipment that is not returned, if required. This program depends on the return of ALL necessary items in order to keep costs down.

Please remember to call your team parent or coaches when your child is unable to make practices or games. In the Minor and Major leagues, a forfeit is called if a team cannot field a minimum of players.

Protocol for the baseball league is Coach, Manager, League Coordinator and Commissioner for problems that may arise. The commissioner may ask a parent or manager for a written incident report. Should you have a problem with any of the parents on your team, discuss it with the League Coordinator or Commissioner.

The managers and/or parents should report injuries to the Commissioner immediately and in writing within 48 hours. MAL medical coverage is only "ADD ON" insurance. Parents must submit to their own insurance company first.

MAL Code of Conduct (Required by every Parent and/or Guardian)

The essential elements of character building and ethics in sports are embodied in the concept of sportsmanship and six core principles: trustworthiness, respect, responsibility, fairness, caring, and good citizenship. The highest potential of sports is achieved when competition reflects these "six pillars of character." This Code of Conduct is intended to implement P.L. 2002, Chapter 74, (C.5:17-1) approved August 25, 2002, Assembly No. 446. It applies to all MAL sports and will be kept on file by the MAL for the duration of participation.

I therefore agree:

1. I will not force my child to participate in sports.
2. I will remember that children participate to have fun and that the game is for youth, not adults.
3. I will inform the coach of any physical disability or ailment that may affect the safety of my child or others.
4. I will learn the rules of the game and the policies of the league.
5. I (and my guests) will be a positive role model for my child and encourage sportsmanship by showing respect and courtesy, and by demonstrating positive support for all players, coaches, officials and spectators.
6. I (and my guests) will not engage in any kind of unsportsmanlike conduct with any official, coach, player, or parent such as booing and taunting; refusing to shake hands; or using profane language or gestures.
7. I will teach my child to play by the rules and to resolve conflicts without resorting to hostility or violence.
8. I will demand that my child treat other players, coaches, officials and spectators with respect regardless of race, creed, color, sex or ability.
9. I will teach my child that doing one's best is more important than winning, so that my child will never feel defeated by the outcome of a game or his/her performance.
10. I will praise my child for competing fairly and trying hard, and make my child feel like a winner every time.
11. I will never ridicule or yell at my child or other participant for making a mistake or losing a competition.
12. I will emphasize skill development and practices and how they benefit my child over winning. I will also de-emphasize games and competition in the lower age groups.
13. I will promote the emotional and physical well being of the athletes ahead of any personal desire I may have for my child to win.
14. I will respect the officials and their authority during games and will never question, discuss, or confront coaches at the game field, and will take time to speak with coaches at an agreed upon time and place.
15. I will demand a sports environment for my child that is free from drugs, tobacco, and alcohol and I will refrain from their use at all sports events.
16. I will refrain from coaching my child or other players during games and practices, unless I am one of the official coaches of the team.
17. I will refrain from verbal or physical threats or abuse aimed at any student, coach, official or other parent, or, from initiating any fight or scuffle with any person.

I also agree that if I fail to abide by the aforementioned rules and guidelines, I will be subject to disciplinary action that could include, but is not limited to the following:

Verbal warning by official, head coach, and/or appropriate MAL representative

Review by the MAL Grievance and Ethics Committee

Parental game suspension with written documentation of incident kept on file by MAL

Game forfeit through the official or coach

Parental season suspension, or

Any other action as permitted by P.L. 2002, c.74 (C.5:17-1) approved August 25, 2002, Assembly No. 446.

Rules of Play

Other than what is written in the following pages, the rules of Little League Baseball apply for Minor, Major, and Senior Leagues. We mention only the rules, which have been modified by the MAL or have been a source of confusion or misinterpretation in the past. The MAL maintains the right to interpret all of the Little League Baseball rules in order to maintain consistency throughout the leagues.

Four innings are needed to make a game official, unless the home team is leading in which case 3 and one half innings is official. Pitching rules apply whether the game is official or not.

There will be no standings kept. This is an attempt to give more players the opportunity to play different positions without the manager being concerned about the outcome of a game. This policy also reiterates that the MAL is a RECREATIONAL program.

There will be a double (or single) elimination tournament at the end of the Major and Minor League season. Trophies will be awarded for 1st and 2nd place. The Commissioner can suspend the pitching rules if he determines that it will allow orderly completion of the tournament and not risk injury to any of the players. The Commissioner can revise the tournament structure if he determines that it will allow orderly completion.

Managers are responsible for determining if the condition of the field is safe enough to play on. If both managers are unable to agree on the condition of the field, it will be resolved by anyone of the following: MAL President or Vice President, Baseball Commissioner, or any Member of the Baseball Board. All games postponed will be rescheduled. Sundays will be considered an open date. Pitching rotation rules remain in effect at all times, no modifications. Teams will not play more than 3 games in any week, where a week is defined as starting on Monday and ending on Sunday, unless modified by the league. Double headers may be played providing the previous rules are met and rotation rules are followed. During each 6-inning game, each participant present at the game must play a minimum of three innings in the field. An exception is when the home team does not play the field in the final half inning. All players on the team will bat in rotation, (Cinderella rotation). In the Major league, only 9 players play the field. In the Minors, 10 players play the field with 4 outfielders, no short fielders. Player positions should be rotated for fairness and optimum playing experience. The manager is responsible for judging whether a player can play any given position without causing concern for that player's safety. Bats shall be no longer than 33 inches in length or 2 1/4" in diameter. Batters and base runners shall wear helmets at all times. Pitchers may not wear white long sleeves under their shirt. On deck batters are not to warm up on field when a pitcher is taking warm up pitches. In the event the batter throws the bat, the team will receive one warning. The second offense will result in the batter being called out. This warning applies to the entire team. A base runner may not leave the base until the pitched ball passes that batter. Stealing is allowed only in the Major league. Umpires

shall issue one team warning if a base runner leaves the bag too soon. Any further violations of this rule will result in the offending base runner being called out.

Infield fly rule is IN EFFECT in the Minor and Major leagues.

If an over throw remains in play, the runner is entitled to all bases safely reached. If an over throw goes into a dead ball area, the runner is entitled to the base attempted, plus one additional base.

Any player removed from the game, both in the field and in the batting rotation, may not return to the game. The umpire may allow a removed player to return to the game when the umpire determines there is a good reason, such as injury.

In the event that a player(s) has/have been injured, and the new total remains at least eight players, play will continue and no outs will be taken for that roster slot as the batting order advances. The manager of the downed team will also have the option of forfeiting at his discretion.

Catchers shall wear protective cups whenever behind the plate. Protective cups are recommended for all players.

Managers are responsible for keeping the backstops clear of players and spectators. No more than 4 adults including the manager are permitted in the dugout area.

No food is permitted in the dugout areas! Please do not use game time as an opportunity to feed the players' dinner. This results in a messy ball field and the volunteers who clean the fields already have enough to do. Winning managers are responsible for reporting pitchers to the league Coordinator. This report should be made ASAP after the conclusion of the game.

Base distance is 60 feet and pitching distance is 46 feet.

The home team is responsible for supplying game balls for each game.

The use of profanity by an adult or player on any of the fields is strictly prohibited. The manager, coach or player will be removed from the game without warning.

Any spectator abusing an umpire will immediately be told to refrain from doing so by the managers. Harassment, after a warning from the umpire will result in disciplinary action.

Tee ball (Instructional) Specific

Games will consist of two innings. If time permits, more innings can be played. Games will begin at 6PM. The entire team will bat each inning. The inning ends when the last batter has batted. A batting tee is to be used for at least the first half of the season. At that point, the managers may introduce pitching at their discretion. If either coach does not feel their team is ready for pitching, then neither team will pitch. If pitching is introduced, then each batter stays up until contact is made with a maximum of 10 pitches. If at that point the batter does not hit the ball, a batting Tee should be used to move the game along. All hits are singles regardless of how long it takes to return the ball to the pitcher. A batter can advance to second base if the ball is hit to the outfield on a fly. Players should be encouraged to make the play to each base. All positions should be rotated. The game score will not be kept. All games end in a tie. Only coaches are to play the catcher's position.

Pee Wee Specific

Games will consist of 4 innings with a maximum of 2 innings added upon agreement of managers. Games will begin at 6PM. No inning will begin after 8:00 PM, but are subject to change based on the field of play. Each inning will consist of 3 out per team. Batters will be given 4 swinging strikes. A maximum of 7 runs is allowed per inning. There will be a Cinderella batting order. Players will hit off the coaches who pitch. No player may play more than 4 innings in the infield. Players should rotate every two innings, on a continuing basis, so all positions will be played in subsequent games. The manager is responsible for judging if a player will compromise his own safety by playing a given position. An infield may have 6 or less infielders. No player is to play the pitcher's position unless they are pitching. The 6 positions include 1st base, 2nd base, shortstop, 3rd base and 2nd base on the bag. At the managers' and parents' discretion, there may be a catcher's position utilized. Players should be selected only with their parents' approval. Full equipment must be used including a protective cup. No player is to get behind the plate unless they are completely adorned with the protective equipment required.

At the Managers and Parents discretion, there may be a player pitcher utilized. Players should be selected at the managers' discretion based on capability and only with their parents' approval. A coach must supervise the player from the mound and a maximum of 7 pitches per batter can be thrown at which point the coach must pitch the remainder of the at bat. Batting against a player pitcher is optional and at the managers' and parents' discretion. Again, these batters should be selected only with their parents' approval. Four or less outfielders must be positioned so that they are not likely to become part of infield plays. No outfielders may make an unassisted putout at any base. (i.e.: an outfielder may not catch a ground ball and run to a base to make the force out). The idea is to encourage throws from the outfield to the appropriate base. To this end, no runner may advance on an errant throw. Again the idea is to encourage players to make the throw without worrying whether it will be caught. A dead ball zone will be marked as an arc 15 feet in front of home plate. Batted balls landing in the dead zone will be considered foul balls. Base runners may not leave the base until the ball is hit. Sliding is prohibited. Base runners and batters are to wear helmets at all times. Throwing the bat is not allowed and must be sternly discouraged. The parent/pitcher is the designated umpire and has the last word on all plays. Base distance is 50 feet. Pitching distance is 40 feet.

Managers are required to rate 2nd graders at the conclusion of the season and forward the information to the league coordinator.

Peewee Pitching Rules

Only a player who is capable of pitching should pitch.

Child pitching is not mandatory.

Players will pitch to a max of 1 inning. Only 1 pitcher per inning, 4 per game.

A maximum of 7 pitches per batter can be thrown at which point the coach finishes the at bat.

A strikeout (4 swinging strikes) against a child pitcher will count as an out as does a ball put in play that results in an out.

If a player strikes out against a child pitcher, then he will finish the at-bat with a coach pitching.

If a batter is hit by child pitcher, then he will hit off coach.

Batting against a child pitcher is at the discretion of the batter.

When hitting against child pitcher, it is recommended that batter wear batting helmet with face guard.

Peewee Strike-Out Rule

After four (4) swinging strikes or foul balls, the batter should use a tee to complete the at-bat. No batter should strike out at the Peewee Level – although a strikeout (4 swinging strikes) against a child pitcher will count as an out. -- the batter will continue his at-bat against a coach.

Minor and Major Specific

Night games will begin at 6PM, or such other time as determined by the Commissioner or League Coordinator. No team may begin a game without the supervision of a certified manager or coach, as listed on the roster, or listed with the Baseball Commissioner. A team not ready to play 30 minutes after the scheduled time will forfeit the game. At the Minor field, no inning shall start after 8:15PM. At the Major field, the game must conclude by 9:45PM and the lights must be turned out by 10:00PM. At the Major field, if an early and late weekday game are scheduled the early game must conclude by 7:45PM. The late game must start at 8PM SHARP. If, in the opinion of the umpire, darkness or weather compromises the safety of the players before these cut off times, he may forbid the game from continuing earlier. In the event of lightning, the game must be stopped immediately.

In the Minor and Major leagues a coach has the option to substitute a base runner for their catcher, if he is on base, when there are two outs. The base runner must be the player who recorded the 2nd out of that inning.

Any player, who turns 11 or 13 in the Minor or Major league respectively, before August 1, will not be eligible for the all stars. Additionally, such player may NOT pitch throughout the MAL season. In Minors only, a player may pitch if allowed by the commissioner in his full and absolute discretion. The spirit of this rule is to encourage players to play in their age appropriate leagues.

The Little League Board will review protests. All decisions by the board are final.

The player's manager may keep any player out of a game as disciplinary action upon declaration of such action to the opposing manager prior to the start of the game.

Managers and coaches may be suspended for failure to adhere to MAL rules. Such action is subject to the approval of the Baseball Commissioner. Unsportsmanlike conduct may

be punished by the umpire to the extent of expelling the manager, coach or player only after an appropriate warning has been issued.

Managers and coaches are expected to maintain the field prior to (line the base paths) and at the conclusion (rake field, put equipment away, pick up garbage) of games. It is the Home Teams responsibility to ensure that the playing field is ready to play and properly prepared.

Minor Pitching Rules

A pitcher may pitch a maximum of 3 innings per game, and a maximum of 6 innings per week. A pitcher can pitch in 3 games per week ONLY if he does not pitch more than two (2) innings in ALL related games. One full day rest is required between pitching appearances regardless.

There is a 4 walk per inning rule in the Minor league. Hit batters count as a walk. A hit batter will take his base even after the 4-walk limit has been reached. After 4 walks, each subsequent batter gets 7 balls before a walk is awarded. There is a 7 run per inning rule also in effect in the Minor leagues. After a team scores the 7th run, that half of the inning is over unless it is the last inning and the team batting is losing by more than 7 runs.

A pitcher, once removed, cannot pitch again that game. No Exceptions.

Major Pitching Rules

A pitcher may pitch a maximum of 6 innings per game, and a maximum of 6 innings per week. One to three days rest is required between appearances (see chart below).
Majors and Minors

When a player is hit by a pitch, the umpire must determine if the batter made a reasonable effort to avoid being hit. If the batter did not do so, it is a pitched ball, which can be called a ball or strike and not a hit batter. If a pitcher hits 3 batters in a game or 2 batters in an inning, and each of them have been awarded first base, the pitcher must be removed from the pitcher's position for the remainder of the game. One pitch thrown counts as a full inning.

A pitcher is allowed 6 warm-up pitches before each inning begins. When a relief pitcher is brought in, that pitcher will be allowed 8 warm-up pitches. Managers are permitted one trip to the mound per inning. With the second trip, the pitcher must be replaced. No balks will be called. Pitching weeks may vary year to year according to league size and schedule requirements.

One pitch to 3 innings
One day's rest

More than 3 innings
(Only in Majors)

Pitched Can Pitch

Monday Wednesday
Tuesday Thursday

Pitched Can Pitch

Monday Friday
Tuesday Saturday

Wednesday	Friday	Wednesday	Sunday
Thursday	Saturday	Thursday	Monday
Friday	Sunday	Friday	Tuesday
Saturday	Monday	Saturday	Wednesday

NOTE: The pitching rules may be modified in 2003, ie. Pitch count, as the season progresses to enable the pitchers to pitch deeper into games.

A pitcher, once removed, cannot pitch again that game. No Exceptions.

Playoff Pitching Rules

Normal pitching rules apply, as outlined in the MAL Rules. The exception for the playoffs, if necessary, is as follows: If a team must play three (3) games in one week due to the schedule or re-scheduled games (weather related) a player is allowed to pitch in 3 games and accumulate a total of 9 innings that week. A pitcher is disqualified from appearing in three (3) games in one week if he pitches more than three (3) innings in any one game. Additionally, a pitcher can not pitch more than three (3) innings in the third game of the week, regardless of the total innings pitched previously that week (less than six (6) total innings).

Minor and Major Sliding Rule

Any runner is out when the runner does not slide OR attempt to get around a fielder who HAS THE BALL and is waiting to make the tag. When the defender does not have the ball the call is at the discretion of the umpire and is based on whether or not the runner attempted to interfere with the play. A runner will also be called out for causing a collision or charging a fielder.

Minor Stealing Rule

In the 4th inning of all games, unlimited stealing of second and third base is allowed. Delayed stealing is not allowed. Base runners can only advance one base. Stealing of home is not permitted. Additionally, on a steal of second with runners on first and third, the runner on third can not score. This rule may be modified throughout the season.

Minor Call-up Rule (Pee wee)

Forfeits at this level are discouraged. If a team has eight (8) players they can call-up any player from the Pee wee League. This player can not pitch and must bat last in the batting order. This rule applies in the playoffs.

Major Call-up Rule (Minor)

Depending on the number of players on a team, a Major team may be assigned a Minor League player to their permanent roster. These players may participate in all Major practices at the discretion of the manager. Additionally, if a team has nine (9) or fewer players they can call up the Minor League player. This player can not pitch and must bat

last in the batting order. If a team has more than nine (9) players, at the discretion of the manager, the Minor League player can bat ONLY last in the batting order. These rules apply in the playoffs.

All-Star Selection

A Senior, Major, Minor and Pee-Wee All-Star team will be selected to represent Montvale in their respective leagues. The Major, Minor and Pee-Wee leagues will also field "B" teams. At the discretion of the Commissioner, additional teams may also be selected.

Eligibility of Players:

All age appropriate players, as determined by the rules of the All-Star leagues, who participated in the relevant league will be eligible to be considered for the All-Star Team. However, except for injury or other extenuating circumstances, in all events to be decided by the Commissioner, players must have participated in at least 75% of the team's games.

Players must be available to play the required number of games as determined by the manager and the commissioner. If a player cannot commit to this rule, then that player cannot be considered for any All-Star team. All decisions regarding eligibility are determined by the commissioner with input from the manager of the team.

Selection of Players:

The Commissioner, with assistance from the League Coordinator, will supervise a **Managers Only** meeting to select an All-Star team. Each team will nominate a number of players as determined by the Coordinator and the Commissioner. The number of teams and available players will be considered.

Managers must be prepared to make some brief comments about each of the nominated players. The goal will be: first, to select the "best" players in the relevant leagues; and second, to create the "best" teams to represent Montvale. We should reward players who had outstanding seasons. Any available stats would be helpful.

There will then be a written ballot where each manager will vote for 12 players. The twelve players with the most votes are on the team. Managers will revote in cases of ties. A similar process will be used to select any other teams at the discretion of the Commissioner.

The Top 2nd team players, decided by the Commissioner, with the advice of the managers, will be 1st team alternates. 2 or more players, at the discretion of the Commissioner, will be designated 2nd team alternates, based on the voting.

Alternates will be invited to play if selected players are ineligible or do not participate. Alternates will only be eligible to play during the season if a team does not have sufficient players for a game. Alternates are that, alternates, not extra players!

Selection of Managers:

After the teams are selected, the Commissioner will choose the managers. Current league managers will be considered.

Selection Process:

The Commissioner will have the final authority to decide any and all issues with the All-Star Team, including selection of managers, assignment of players, etc. The Commissioner, with the assistance of the Baseball Board, can interpret and implement these rules and will decide any and all issues. The Baseball Board can review the decisions of the Commissioner. The Baseball Board's decisions are final and binding.

All-Star Fees:

Selected Players will be subject to an additional charge for All-Star Participation, to be decided by the Commissioner. Such charge will be determined based on league fees, uniform costs, etc.